

# Visual Arts

G R A D E 6 ( 9 W e e k s )

As a result of their art education, students will be able to...

**GOAL 25** *Know the language of the arts.***STANDARD A****Understand the sensory elements, organizational principles and expressive qualities of the arts.**

- \_\_\_ Identify the art elements and principles in artworks.
- \_\_\_ Understand how artists use elements and principles to communicate ideas, moods, and feelings in their artworks.
- \_\_\_ Distinguish between two- and three-dimensional art forms.
- \_\_\_ Understand that 3-D artworks have height, width, and depth.
- \_\_\_ Identify tonal drawing and shading.
- \_\_\_ Recognize both symmetrical and asymmetrical balance in architecture.
- \_\_\_ Understand how artists create balance in their artworks.
- \_\_\_ Identify common color schemes (e.g., warm, cool, neutral, monochromatic, analogous, split complement, triad).

**STANDARD B****Understand the similarities, distinctions in and among the arts.**

- \_\_\_ Analyze how the artistic components (i.e., elements, principles, expressive ideas; tools, processes, technologies; creative processes) are combined within a work of art.

**GOAL 26** *Through creating and performing, understand how works of art are produced.***STANDARD A****Understand processes, traditional tools, and modern technologies used in the arts.**

- \_\_\_ Explain how tools, processes, and materials combine to create specific effects to communicate an idea.
- \_\_\_ Demonstrate a variety of processes using art making tools and materials to create a 2-D and 3-D artwork (e.g., drawing, weaving, printmaking).
- \_\_\_ Identify methods to create the illusion of depth on a 2-D surface.
- \_\_\_ Explain the process of creating tints and shades.

**STANDARD B****Apply skills and knowledge necessary to create and perform in one or more of the arts.**

- \_\_\_ Create a realistic 2-D artwork.
- \_\_\_ Create an artwork using a color scheme (e.g., complimentary, monochromatic, analogous).
- \_\_\_ Create a value study.
- \_\_\_ Create the illusion of depth in a 2-D artwork (e.g., overlap, size change, placement).
- \_\_\_ Create an artwork based on a plan incorporating research and problem solving.
- \_\_\_ Make a collage.
- \_\_\_ Practice using contour- and gesture-drawing techniques.
- \_\_\_ Create a painting.
- \_\_\_ Create a pattern of symbols and lines.

**GOAL 27** *Understand the role of the arts in civilizations, past and present.***STANDARD A****Analyze how the arts function in history, society, and everyday life.**

- \_\_\_ Explain how people can communicate without words.
- \_\_\_ Identify careers in art.
- \_\_\_ Learn to look at and comment respectfully on artworks by peers.
- \_\_\_ Explain why artists are sometimes considered inventors.

**STANDARD B****Understand how the arts shape and reflect history, society and everyday life.**

- \_\_\_ Investigate how the arts reflect different cultures, times, and places.
- \_\_\_ Explain how symbols are used in artworks from around the world (e.g., Aborigine, Native American).